- (A) BEGINNING WITH THE FISCAL YEAR 1980, THE SECRETARY SHALL PLACE IN THE DEPARTMENTAL BUDGET ON AN ANNUAL BASIS SUFFICIENT FUNDS TO CARRY OUT THE PURPOSES OF THIS SUBTITLE, INCLUDING ADMINISTRATIVE COSTS AND THE INSTALLATION OF HINIBUR 911 SYSTEMS IN THE COUNTIES AS RECOMMENDED BY THE BOARD.
- (1) FUNDS FOR THE INSTALLATION OF HINIMUM 911 SYSTEMS SHALL INCLUDE THE INSTALLATION OF EQUIPMENT AS DESCRIBED IN SECTION 231FF 204H-1, AS WELL AS SERVICE AND OPERATING COSTS FOR THE INITIAL 12 MONTHS OF OPERATION.
- (2) FUNDS FOR THE INSTALLATION OF MINIMUM 911 SYSTEMS MAY NOT BE USED FOR PERSONNEL NECESSARY TO OPERATE THE 911 SYSTEM.
- (3) FUNDS FOR THE INSTALLATION OF HINIHUM 911 SYSTEMS MAY NOT BE USED FOR BUILDING CONSTRUCTION, RECONSTRUCTION, OR RENOVATION PURPOSES.
- (4) FOR A COUNTY OR MULTICOUNTY AREA WITH A POPULATION LESS THAN 100,000 PERSONS, FUNDS FOR THE INSTALLATION OF A HINIMUM 911 SYSTEM MAY NOT EXCEED \$50,000 PER COUNTY.
- (5) FOR A COUNTY OR MULTICOUNTY AREA WITH A POPULATION BETWEEN 100,000 AND 150,000 250,000 PEOPLE, FUNDS FOR A 911 SYSTEM MAY NOT EXCEED \$200,000 \$250,000 PER COUNTY.
- (6) FOR A COUNTY OR MULTICOUNTY AREA WITH A POPULATION OF MORE THAN 450,000 250,000 PERSONS, FUNDS FOR THE INSTALLATION OF A HINIMUM 911 SYSTEM MAY NOT EXCEED \$500,000 \$800,000 PER COUNTY.
- 47) NO SUBDIVISION MAY RECEIVE FUNDS IN EXCESS OF \$500,000 \$800,000 -UNDER THIS PROGRAM.
- (B) THE SECRETARY SHALL PLACE IN THE ANNUAL DEPARTMENTAL BUDGET SUFFICIENT FUNDS TO REIMBURSE THOSE COUNTIES ALREADY HAVING A MINIMUM 911 SYSTEM IN OPERATION BY JULY 1, 1979, UPON THE RECOMMENDATION OF THE BOARD.
- (1) REIMBURSEMENT TO ANY COUNTY SHALL BE MADE OVER A PERIOD OF 5 YEARS BY JULY 1, 1985.
- (2) REIMBURSEMENT SHALL BE MADE ONLY TO THE EXTENT THAT COUNTY FUNDS WERE USED TO INSTALL THE 911 SYSTEM.
- (3) REIMBURSEMENT FOR THE INSTALLATION OF MINIMUM 911 SYSTEMS SHALL INCLUDE THE INSTALLATION OF FOUIPMENT AS DESCRIBED IN SECTION 231FF 204H-1, AS WELL AS SERVICE AND OPERATING COSTS FOR THE INITIAL 12 MONTHS OF OPERATION.